

Nepean Creative & Performing Arts High School

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ASSESSMENT TASK COVER SHEET

Course Name: Year 8 Visual Arts

Due date for final submission: Term 4 Week 5 2022

Assessment Task Number: 4

Assessment Task Title: World Building Portfolio

Assessment Weighting: 30%

Total Marks Allocated to this task: 50

Task Description

Artmaking

You must create a body of work (BOW) from the perspective of a traveller visiting a new unfamiliar world.

This body of work must illustrate an imaginary setting that is **completely unfamiliar**.

You must use the artists studied in class and your own thoughts + imagination as inspiration for your ideas and illustrations. As part of this BOW you will design the following:

- An A3 Birds Eye View Map of your World
- An A3 Snapshot of your World
- An A4 Character Design of a character in your World

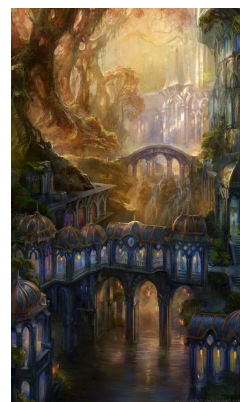
You will also need to submit your VAD as part of your assessment.

These artworks may be created using the following art media:

- Drawing
- Painting
- Collage and/or
- Photography and Digital Media

You must document the relationship between your Conceptual Ideas and Material Practice in your Visual Arts Diary.

This includes classwork, research, images, sketches, brainstorm, feedback, etc.



Things you need to KNOW to complete this task:

Content	Artist case studies – Matthew Cusick, Shaun Tan, Yang Yongliang Picture books - The Arrival (Shaun Tan), Belonging (Jeanie Baker) Artistic mediums with which to express or visually represent conceptual ideas and narratives
Skills (verbs)	Interpreting, planning, drawing, painting, collage, decision making, story-telling

My Assessment Task Planner:

Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	Day 7
Day 8	Day 9	Day 10	Day 11	Day 12	Day 13	Day 14

Things you need to DO to complete this task:

Step	Things I will do	What I will see as a result
1	Listen and engage in Visual Arts lessons ensuring that set tasks are completed, archived and organised.	I will understand content and use artists studied in class to inspire my own work.
2	Read the instructions and the assessment task carefully.	I will understand what I need to do, and begin to form ideas.
3	Create sketches and plan ideas. Ask for teacher feedback.	I will solidify my ideas into concepts and visual ideas so I can develop them further using constructive feedback from my teacher.
4	Sketch, layer and develop artworks for BOW.	I will have a resolved vision of a world that I created.
5	Reflect and discuss my work with other students.	I will have a better understanding of the world I have created.

Outcomes to be assessed: On completion of this task, you will be assessed on your ability to address Visual Arts Syllabus Outcomes:

- 4.1 uses a range of strategies to explore different artmaking conventions and procedures to make artworks
- 4.2 explores the function of and relationships between artist – artwork – world – audience
- 4.3 makes artworks that involve some understanding of the frames
- 4.4 recognises and uses aspects of the world as a source of ideas, concepts and subject matter in the visual arts
- 4.5 investigates ways to develop meaning in their artworks
- 4.6 selects different materials and techniques to make artworks

Assessment Marking Rubric

	APPLICATION of MATERIALS and TECHNIQUES 4.1 uses a range of strategies to explore different artmaking conventions and procedures to make artworks	UNDERSTANDING AND APPLICATION OF CONCEPTUAL FRAMEWORK IN WORLDBUILDING 4.2 explores the function of and relationships between artist – artwork – world – audience	COMPOSITION in THE ARTWORK 4.3 makes artworks that involve some understanding of the frames	UNITY of BODY OF WORK 4.4 recognises and uses aspects of the world as a source of ideas, concepts and subject matter in the visual arts 4.5 investigates ways to develop meaning in their artworks	RESOLVED WORK 4.6 selects different materials and techniques to make artworks (Resolution)
A	Demonstrates highly developed ability to use a range of appropriate and innovative strategies to explore aspects of artmaking conventions and procedures in the production outstanding artworks.	Demonstrates highly developed ability to identify and incorporate the connection between artist – artwork – world – audience in the development of their work, presenting outstanding artworks.	Demonstrates a highly developed understanding of how to compose the visual elements of an artwork to give it structure and convey the intent of the artist.	Demonstrates a sophisticated ability to articulate ideas and concepts through a BOW that clearly aligns to the theme.	Demonstrates highly appropriate selection of materials, well-developed technical skill, and refinement in making highly resolved artworks.
B	Demonstrates well-developed ability to use of appropriate and innovative strategies to explore aspects of artmaking conventions and procedures to produce well-developed artworks.	Demonstrates well-developed ability to identify and incorporate the connection between artist – artwork – world – audience in the development of their world, presenting well-developed artworks.	Demonstrates a well-developed understanding of how to compose the visual elements of an artwork to give it structure and convey the intent of the artist.	Demonstrates a substantial ability to articulate ideas and concepts through a BOW that aligns to the theme.	Demonstrates a mostly appropriate selection of materials, substantial technical skill, and refinement in making thoroughly resolved artworks.
C	Demonstrates sound ability to use a range appropriate and innovative strategies to explore aspects artmaking conventions and procedures to produce satisfactory artworks.	Demonstrates sound ability to identify and incorporate the connection between artist – artwork – world – audience in the development of their world, presenting satisfactory artworks.	Demonstrates a sound understanding of how to compose the visual elements of an artwork to give it structure and convey the intent of the artist.	Demonstrates a sound ability to present an idea or concept through a BOW showing some connection to the theme that is more apt in some aspects of the work than in others.	Demonstrates suitable choices in selection of materials, sound technical skill and completeness in finishing artworks.
D	Demonstrates basic ability to use some appropriate and innovative strategies to explore some aspects of artmaking conventions and procedures to produce somewhat incomplete artworks.	Demonstrates basic ability to identify and incorporate the connection between artist – artwork – world – audience in the development of their world, presenting somewhat incomplete artworks.	Demonstrates a basic understanding of how to compose the visual elements of an artwork to give it some structure and convey the intent of the artist.	Demonstrates a basic ability to present an idea through a selection of artworks showing some connection to the theme.	Demonstrates fair choices in selection of materials, rudimentary technical skill in unfinished & unresolved artworks.
E	Demonstrates limited ability to use appropriate and innovative strategies to explore few aspects artmaking conventions and procedures. Works are unfinished and incomplete.	Demonstrates limited ability to identify and incorporate the connection between artist – artwork – world – audience in the development of their world, presenting barely begun artworks or artworks not attempted in a satisfactory manner.	Demonstrates a limited understanding of how to compose the visual elements of an artwork Work fails to have structure and lacks intention.	Demonstrates a limited ability to present an idea through an artwork which is incomplete and does not show a connection to the theme.	Demonstrates limited choices in selection of materials, developing technical skill in unfinished & unresolved artworks.

Assessment Marking Guidelines

Grade	Criteria
A	<ul style="list-style-type: none"> - Demonstrates sophisticated ability to use a range of appropriate and innovative strategies, to explore aspects of worldbuilding through the conventions and procedures of mapmaking / cartography, in the production of outstanding artworks. - Demonstrates a sophisticated ability to identify and incorporate the connection between artist – artwork – world – audience in the development of their worlds, presenting outstanding artworks. - Demonstrates a sophisticated understanding of how to compose the visual elements of their maps, snapshots and character designs, providing them structure and conveying the intent of the artist. - Demonstrates a sophisticated ability to articulate ideas and concepts through a BOW that clearly aligns to the theme of world building. - Demonstrates a sophisticated selection of materials, well-developed technical skill, and refinement in making highly resolved artworks.
B	<ul style="list-style-type: none"> - Demonstrates thorough ability to use a range of appropriate and innovative strategies, to explore aspects of worldbuilding through the conventions and procedures of mapmaking / cartography, in the production of outstanding artworks. - Demonstrates thorough ability to identify and incorporate the connection between artist – artwork – world – audience in the development of their worlds, presenting outstanding artworks. - Demonstrates a thorough understanding of how to compose the visual elements of their maps, snapshots and character designs, providing them structure and conveying the intent of the artist. - Demonstrates a thorough ability to articulate ideas and concepts through a BOW that clearly aligns to the theme of world building. - Demonstrates a thorough selection of materials, well-developed technical skill, and refinement in making highly resolved artworks.
C	<ul style="list-style-type: none"> - Demonstrates a sound ability to use a range of appropriate and innovative strategies, to explore aspects of worldbuilding through the conventions and procedures of mapmaking / cartography, in the production of outstanding artworks. - Demonstrates sound ability to identify and incorporate the connection between artist – artwork – world – audience in the development of their worlds, presenting outstanding artworks. - Demonstrates a sound understanding of how to compose the visual elements of their maps, snapshots and character designs, providing them structure and conveying the intent of the artist. - Demonstrates a sound ability to articulate ideas and concepts through a BOW that clearly aligns to the theme of world building. - Demonstrates a sound selection of materials, well-developed technical skill, and refinement in making highly resolved artworks.
D	<ul style="list-style-type: none"> - Demonstrates a basic ability to use a range of appropriate and innovative strategies, to explore aspects of worldbuilding through the conventions and procedures of mapmaking / cartography, in the production of outstanding artworks. - Demonstrates a basic ability to identify and incorporate the connection between artist – artwork – world – audience in the development of their worlds, presenting outstanding artworks. - Demonstrates a basic understanding of how to compose the visual elements of their maps, snapshots and character designs, providing them structure and conveying the intent of the artist. - Demonstrates a basic ability to articulate ideas and concepts through a BOW that clearly aligns to the theme of world building. - Demonstrates a basic selection of materials, well-developed technical skill, and refinement in making highly resolved artworks.
E	<ul style="list-style-type: none"> - Demonstrates a limited ability to use a range of appropriate and innovative strategies, to explore aspects of worldbuilding through the conventions and procedures of mapmaking / cartography, in the production of outstanding artworks. - Demonstrates a limited ability to identify and incorporate the connection between artist – artwork – world – audience in the development of their worlds, presenting outstanding artworks. - Demonstrates a limited understanding of how to compose the visual elements of their maps, snapshots and character designs, providing them structure and conveying the intent of the artist. - Demonstrates a limited ability to articulate ideas and concepts through a BOW that clearly aligns to the theme of world building. - Demonstrates a limited selection of materials, well-developed technical skill, and refinement in making highly resolved artworks.