

# Year 11 Visual Arts – THE OBJECT

## ARTMAKING Tasks for Term 2

You have **3 artworks** to complete during class this term; one is mandatory and you have choices for two further artworks. These can be completed in any order.

***This artwork is mandatory:***

### The OBJECT, composed within a BOX

Refer to the work of Janice Lowry & other artists such as Annette Messager who utilise “the box” as a strategy for their practice.

- Reinterpret and construct your object imagery in the confines of a box
- The scale of the box is your decision. Consider the strategies of composition & abstraction. How have other artists used this device effectively?
- The surfaces of the box should show layers of careful and considered treatment. Be innovative with your box structure
- Consider how related items, ephemera etc can be included in the artwork
- Your work should invite interaction & different responses from the viewer



***Complete two further artworks from the following five options:***

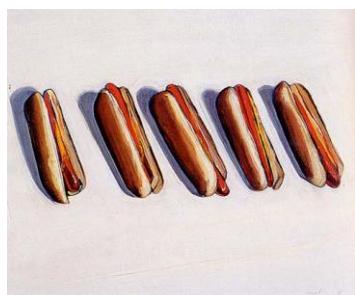
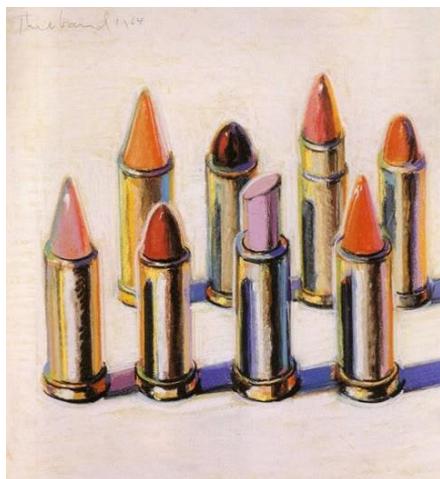
### 1. APPROPRIATION with an object

- Refer to and select an iconic style and/or period of art
- Remodel your object/s in the “classic” practice and with materials of your choice
- A Post Modern attitude is essential, refer to examples & ideas. Use humour, irony, wit, innovation, absurdity etc....



## 2. The PAINTED object

- Look at the works of **Wayne Thiebaud**
- Then, complete a small scale painting of your object/s true to the values of Thiebaud
- Complete the small scale artwork on any “found” surface and/or material etc
- Carefully arrange & compose your painting. Utilise the thick, luscious, vibrant, rich inviting colours which are inspired by Thiebaud



## 3. The DIGITAL object

- Compose, photograph/scan your object/s
- Manipulate your object/s in Photoshop, while referring to artists who explore this medium
- Use multiple layers to create striking forms, show a considered design structure for your ideas
- Scan, photograph other found imagery to construct a multi layered digital print
- Size your image to A4 for printing at College



#### 4. A SCULPTURAL object

- “Hard, soft, flimsy, found, thin, decaying, temporal.....” 3d works can take on many forms. Think of the material possibilities of your object
- Construct an object in your preferred choice of media, refer to artists who explore this medium, particularly look at Pop and Dada Artists
- The work can be single, multiple, in pieces/parts, on a plinth, hanging, wrapped..... etc
- Carefully consider the surface decoration, finish, colour, size etc.....



#### 6. An ANIMATED object

- Create an innovative experimental film inspired by an object
- Film your object/s in a range of potentially creative ways
- Complete a 30 second (max) short film in the genre of your choice
- Write a short narrative/story board in your VAPD, be inspired by a film maker and/or cinematic convention
- Direct in stop frame or in cinematic time





Many modern artists are notable for their use of found objects in their art. These may include the following:

- Arman
- Joseph Beuys
- Guillaume Bijl
- George Brecht
- Jake and Dinos Chapman
- Greg Colson
- Joseph Cornell
- Tony Cragg
- Salvador Dalí
- Marina DeBris
- Jim Dine
- Mark Divo
- Marcel Duchamp
- Tracey Emin
- Tom Friedman
- Jim Gary
- Damien Hirst
- Lonnie Holley
- Jasper Johns
- Joseph Kosuth
- John Lefelhocz
- Sarah Lucas
- David Mach
- Michael Craig Martin
- Rodney McMillian
- Louise Nevelson
- Claus Oldenburg
- Nam June Paik
- Niki de Saint Phalle
- Pablo Picasso
- Robert Rauschenberg
- Man Ray
- Joe Rush
- Leo Sewell
- Daniel Spoerri
- Kurt Schwitters
- Michelle Stitzlein
- Tomoko Takahashi
- Wolf Vostell
- Andy Warhol

