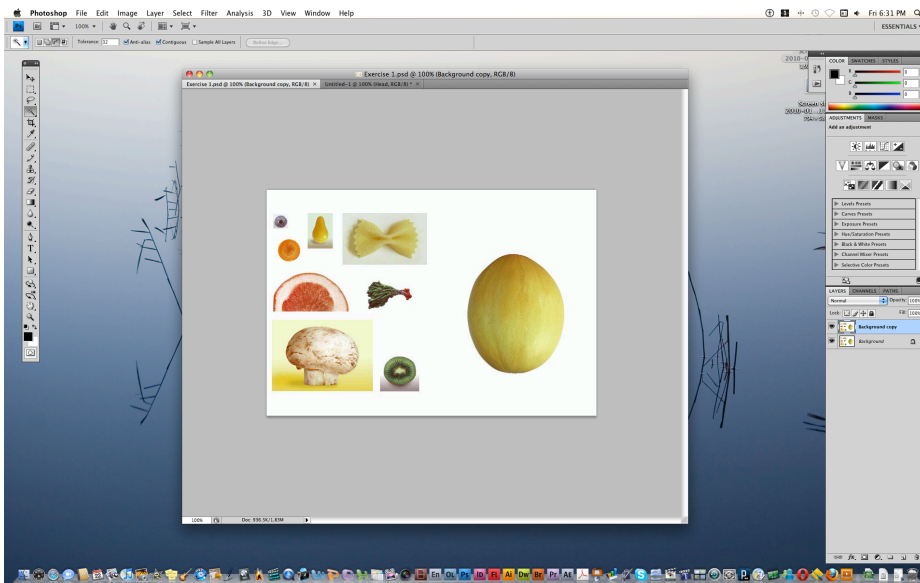


Photoshop Preliminaries Part 1b

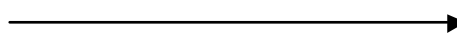
Working with Selections in Photoshop CS3 and CS4

In this tutorial you will learn how to

- Create a new document
- Set document dimensions and properties
- Make selections using the
 1. Magic wand,
 2. Magnetic lasso,
 3. Pen Tool, (Paths) *this is the industry standard method for extracting images,*
 4. Marquee Tools
 5. Extract Tool (CS3)
- Copy, paste and delete selections
- Edit the selection using *refine edge* and *transform*
- Use layer hierarchy to adjust visibility using the layers palette.
- Rename layers, adjust workspace layouts. etc



FROM THIS



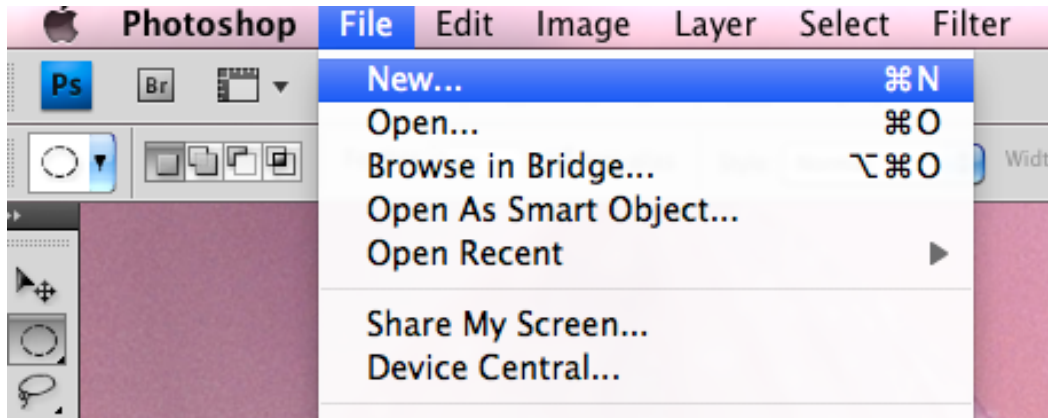
TO THIS!

Remember to be creative!!!

Photoshop Preliminaries Part 1b

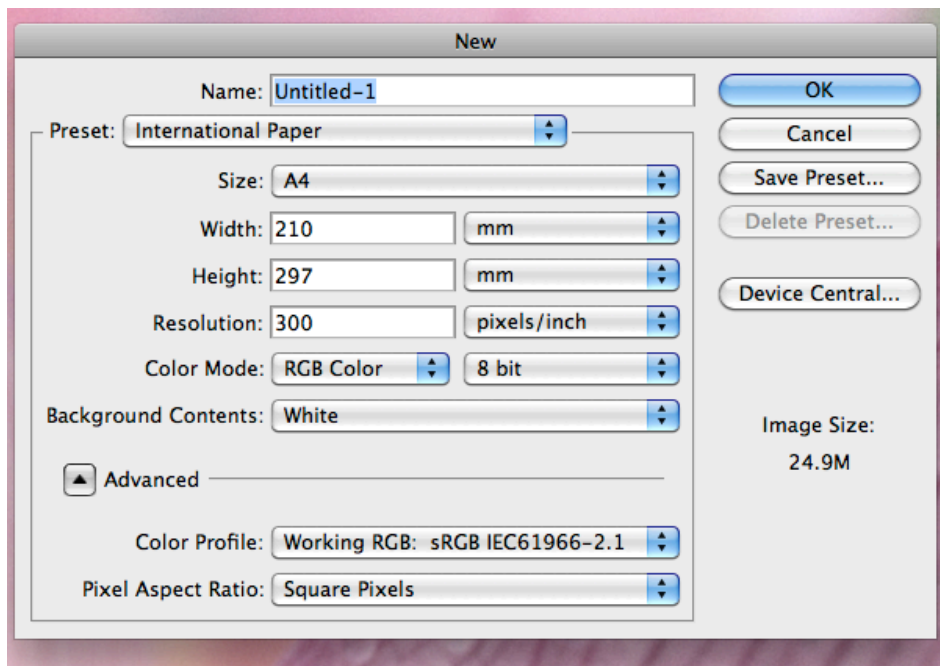
To start with open Photoshop CS3/CS4

You can access this from the start menu. Choose 'programs' and navigate to Adobe Creative Suite, and locate Photoshop. Click on PHotoshop CS3/CS4.



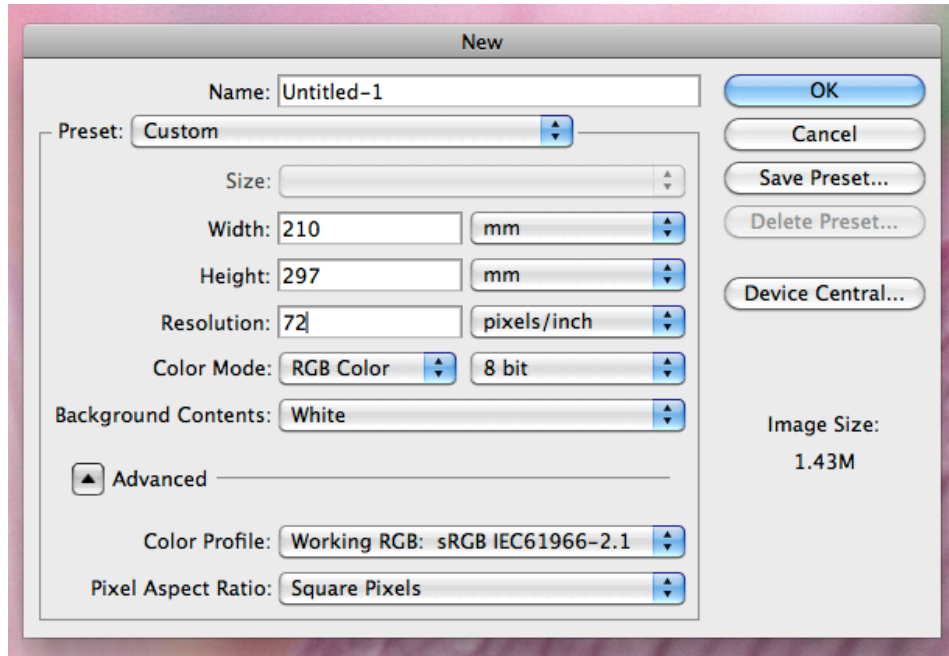
Photoshop will load and the default workspace will appear.

Go to file > new

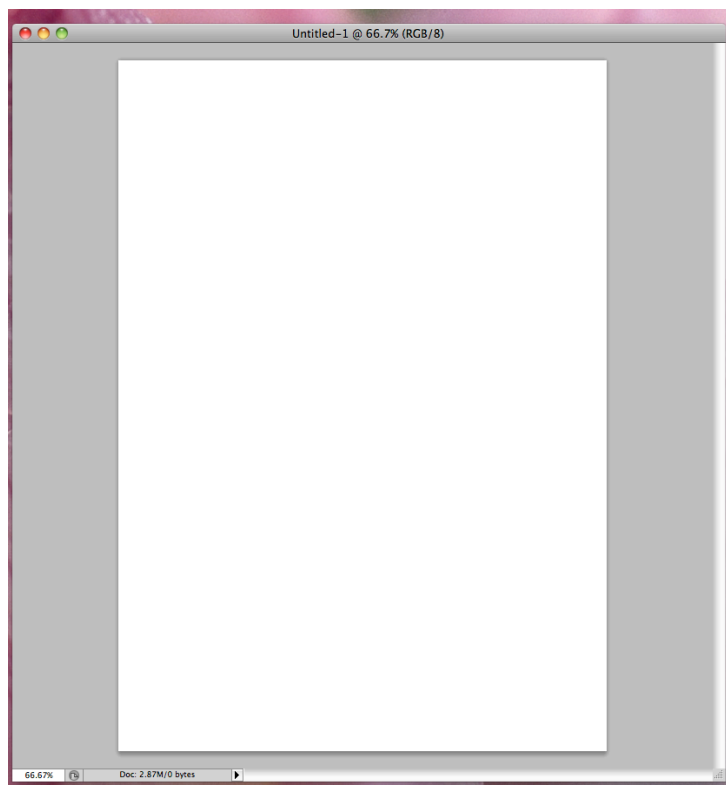


The new file dialogue will appear. For this exercise choose 'International Paper' in the preset. In **size** choose A4. The default resolution will be 300dpi, since we don't need to print the completed task we only need a resolution of 72dpi for viewing on screen.

Photoshop Preliminaries Part 1b



When you change the resolution to 72dpi the preset will change to 'custom'. This will happen whenever you alter any default setting in the 'new file' dialogue.



Leave the 'colour mode' set to RGB and the 'Background Contents' set to 'white'

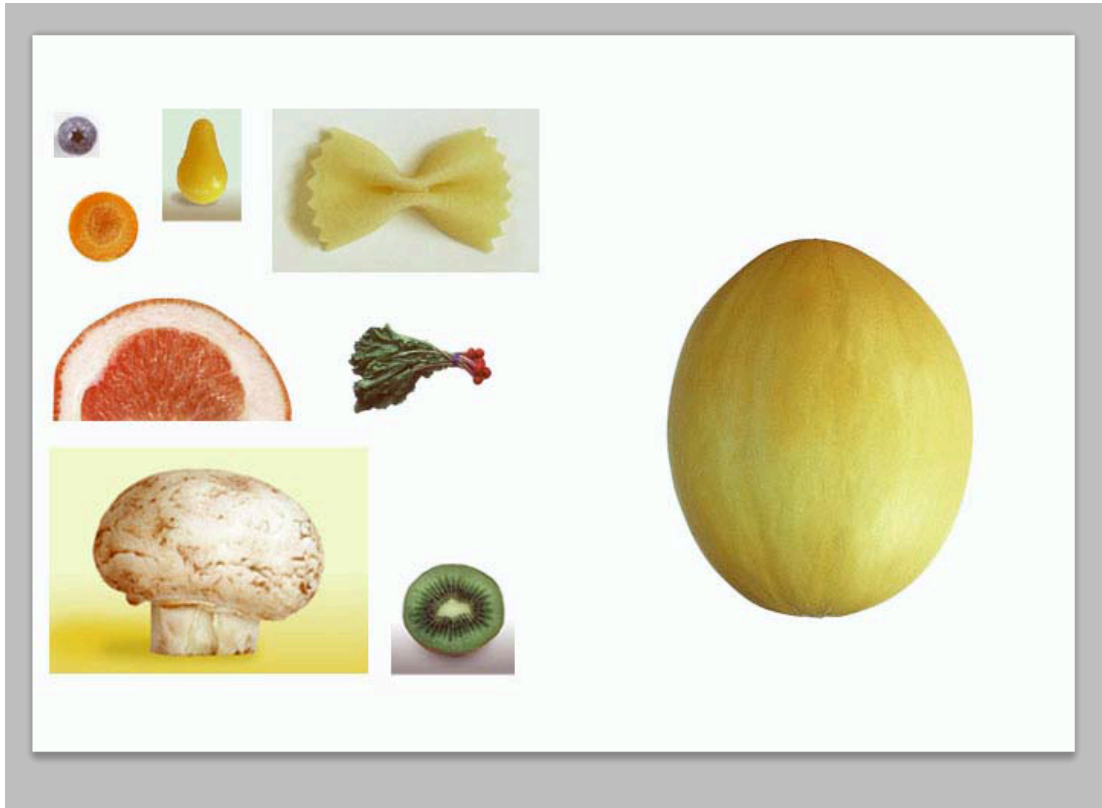
Photoshop Preliminaries Part 1b

A new blank file will appear in the workspace.

Go to 'Public Drive' > Visual Design > Design 2010 and open the 'Lesson 1' folder.

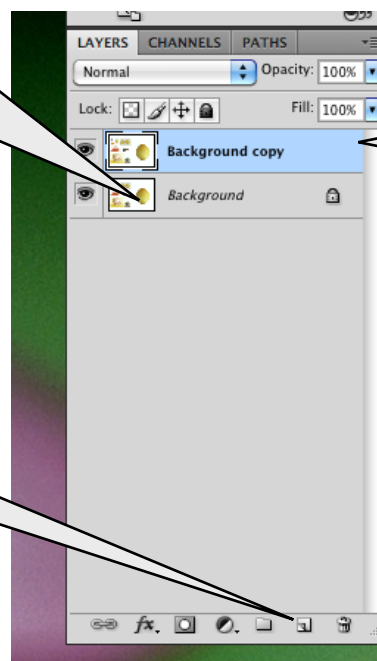
Right click 'Vegiman Pieces.jpg' and select *open with* 'Photoshop CS3 or CS4' depending on which version is installed on the school drive.

The file will open in the workspace.



1. Go to the layers palette, click and drag the background layer.....

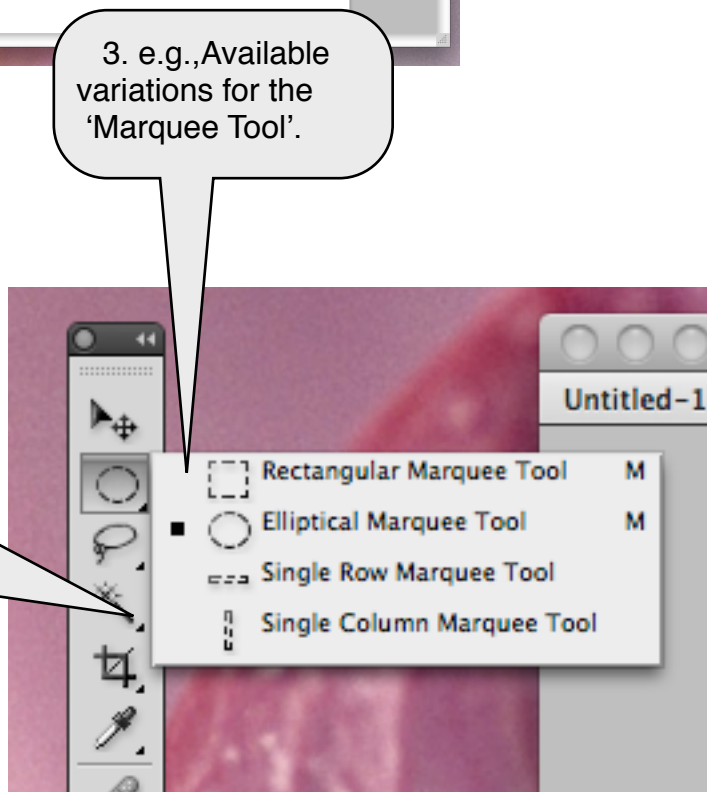
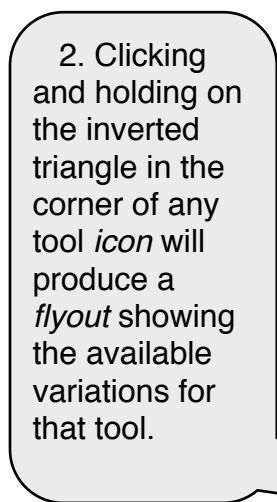
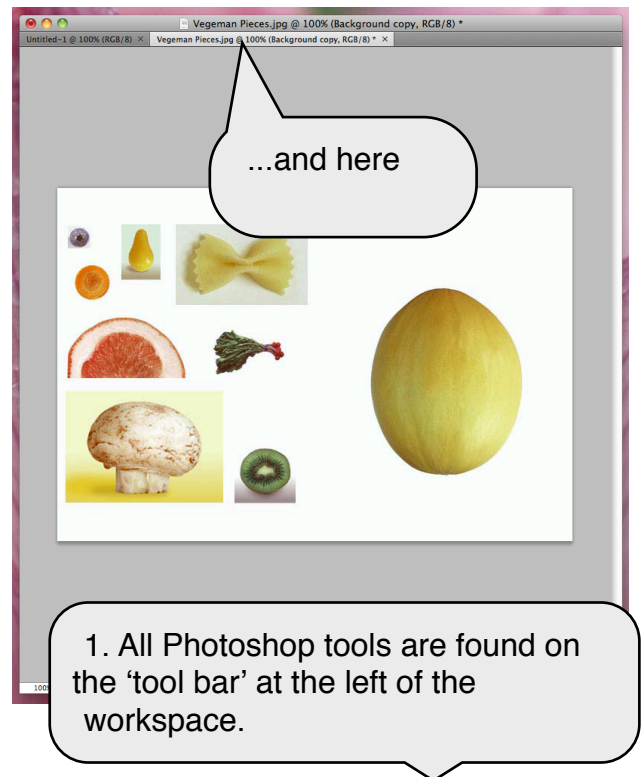
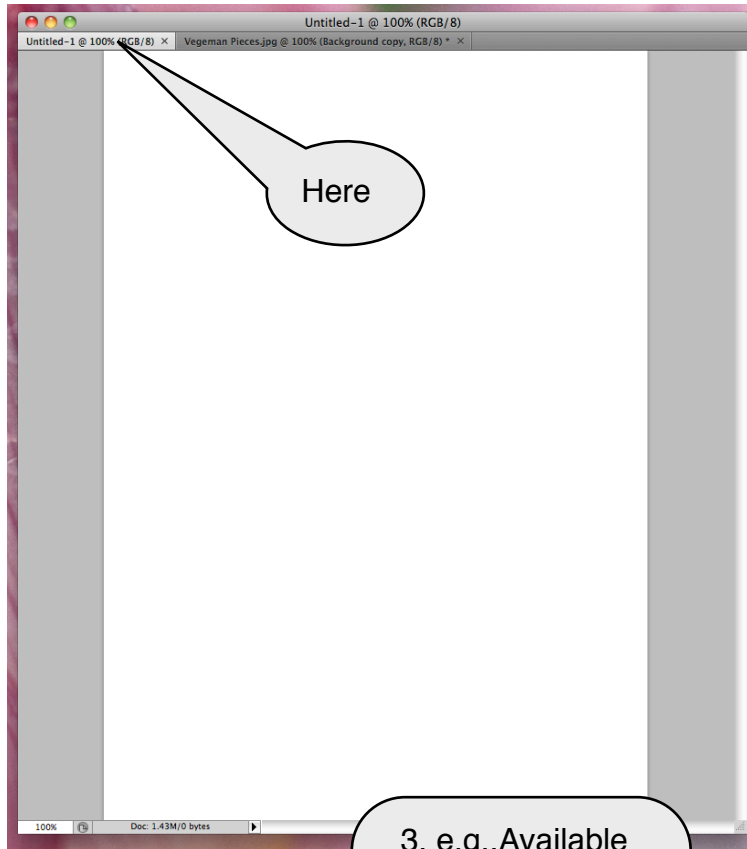
2....down to
the 'create new
layer' icon.



3.This will create a duplicate layer in the layers palette. This will enable you to work in a non destructive manner on the 'vegiman pieces.jpg image.

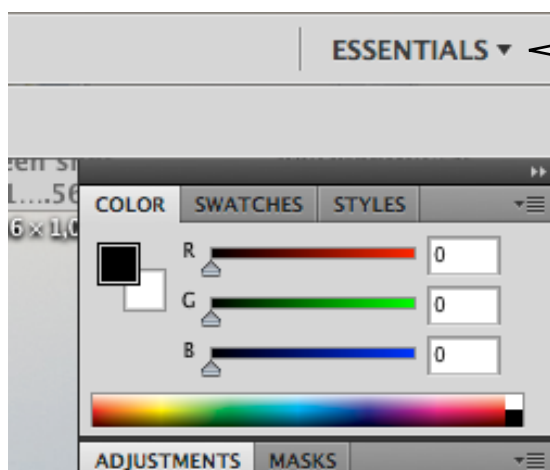
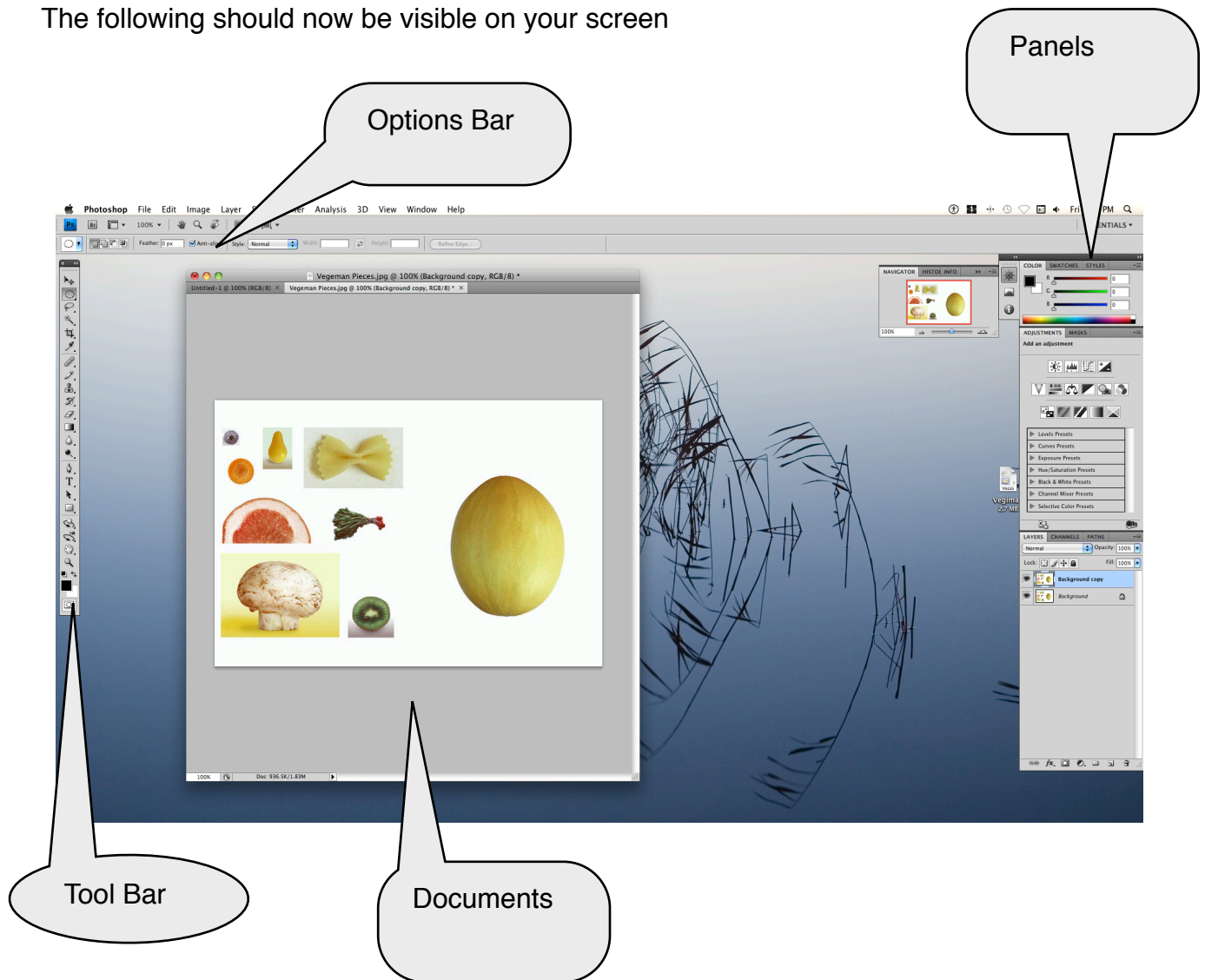
Photoshop Preliminaries Part 1b

If you are working in CS4 you can tab between open documents simply by clicking on the tabs. If you are working in CS3 then you will need to downsize the document that you are not directly editing.



Photoshop Preliminaries Part 1b

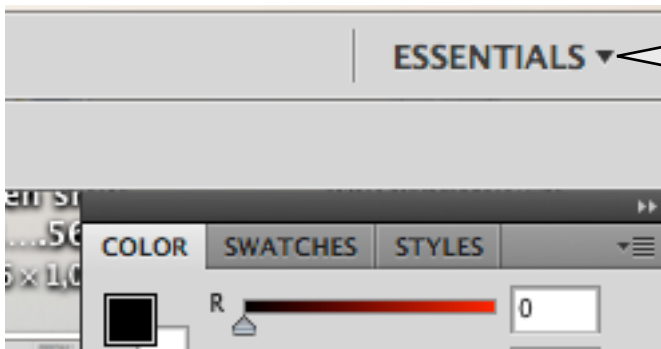
The following should now be visible on your screen



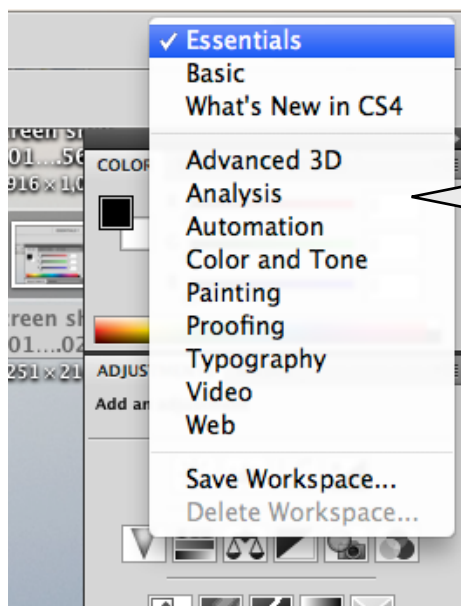
Make sure that your workspace options are set to 'Essentials' on CS4 or 'Legacy' if you are on CS3

Photoshop Preliminaries Part 1b

To access these...



Click on the inverted triangle to access the dropdown options box



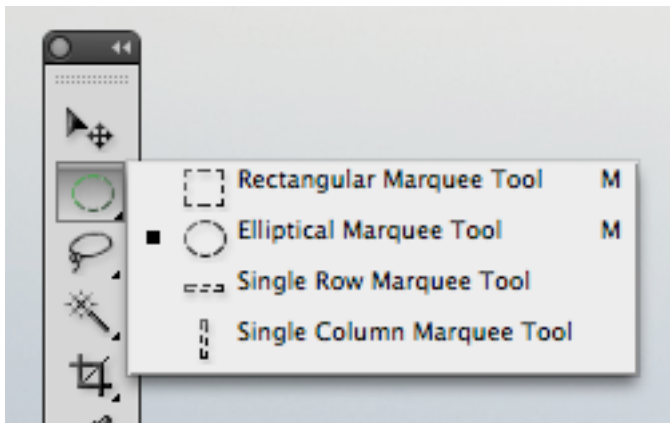
These are the available workspace options in CS4. The default setting is 'Basic' for both CS3 and CS4



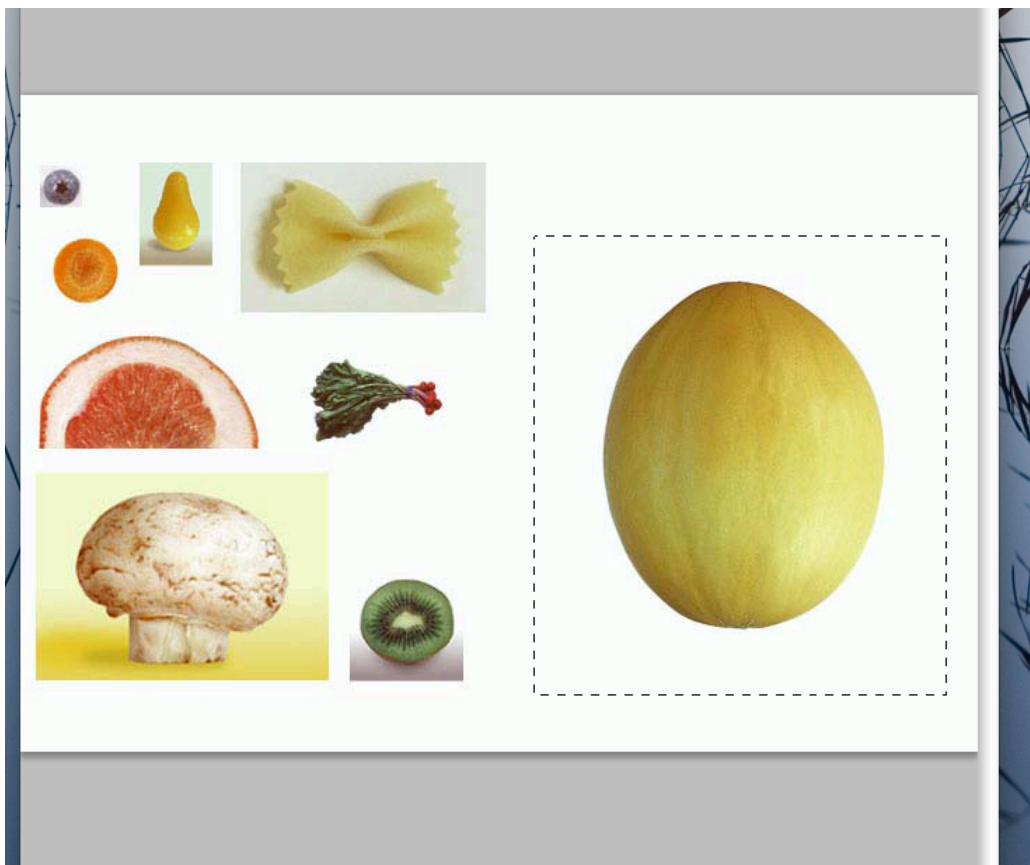
The 'Basic' setting will collapse all palettes and create a little more room in the workspace.

Photoshop Preliminaries Part 1b

Select the rectangular Marquee tool

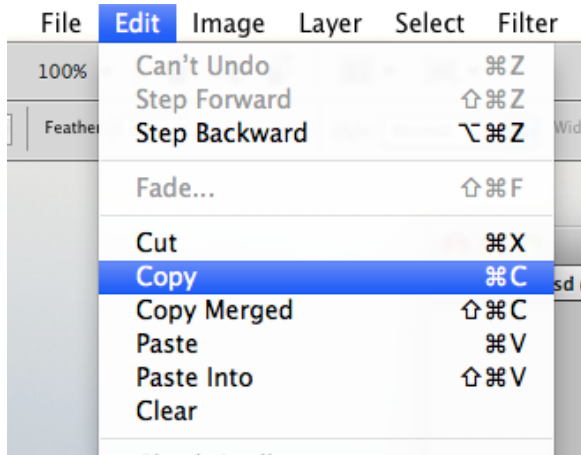


Click and drag the cursor to make a selection around the main shape

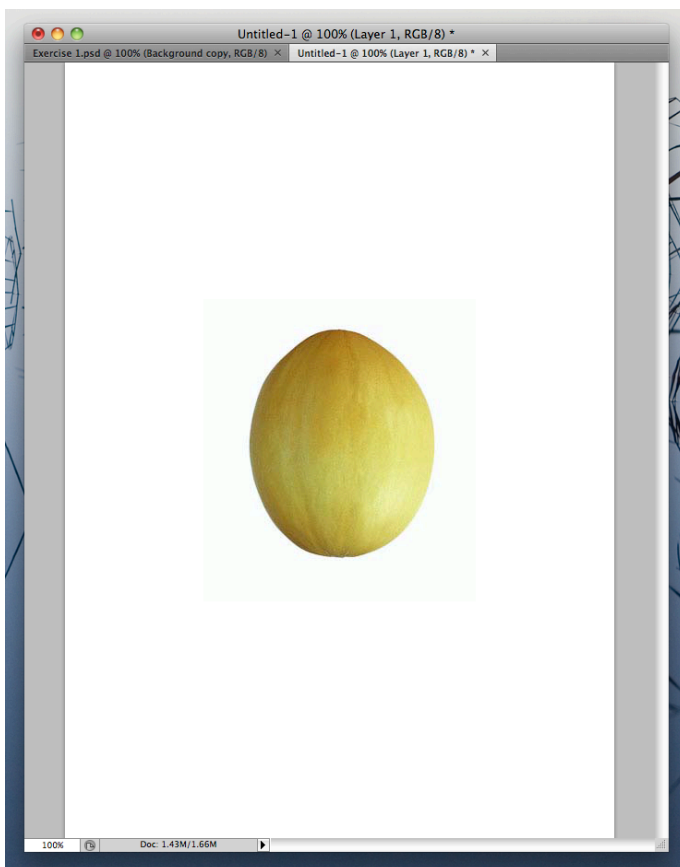


Photoshop Preliminaries Part 1b

Command + C (pc) or Ctrl + C (mac) to copy the selection or go Edit > Copy



Select the new document and ctrl + v (pc) or cmd + v (mac) or go Edit > Paste to paste the selection into the new document.



Note that
your layers
palette has
updated to
show the new
layer

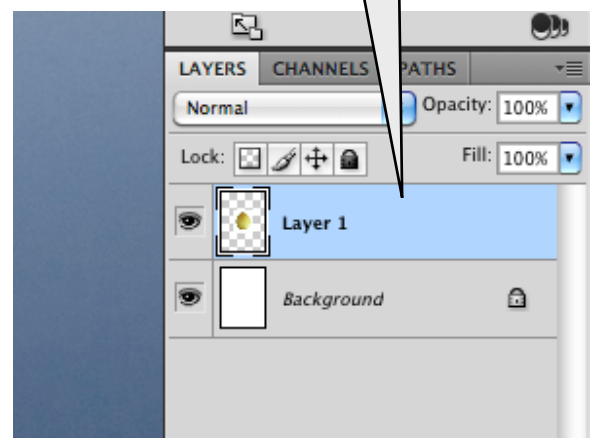
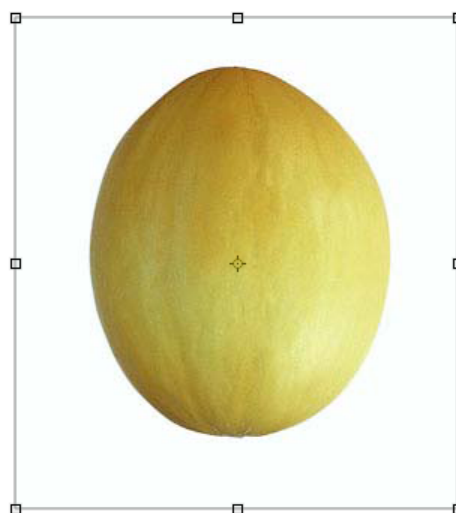
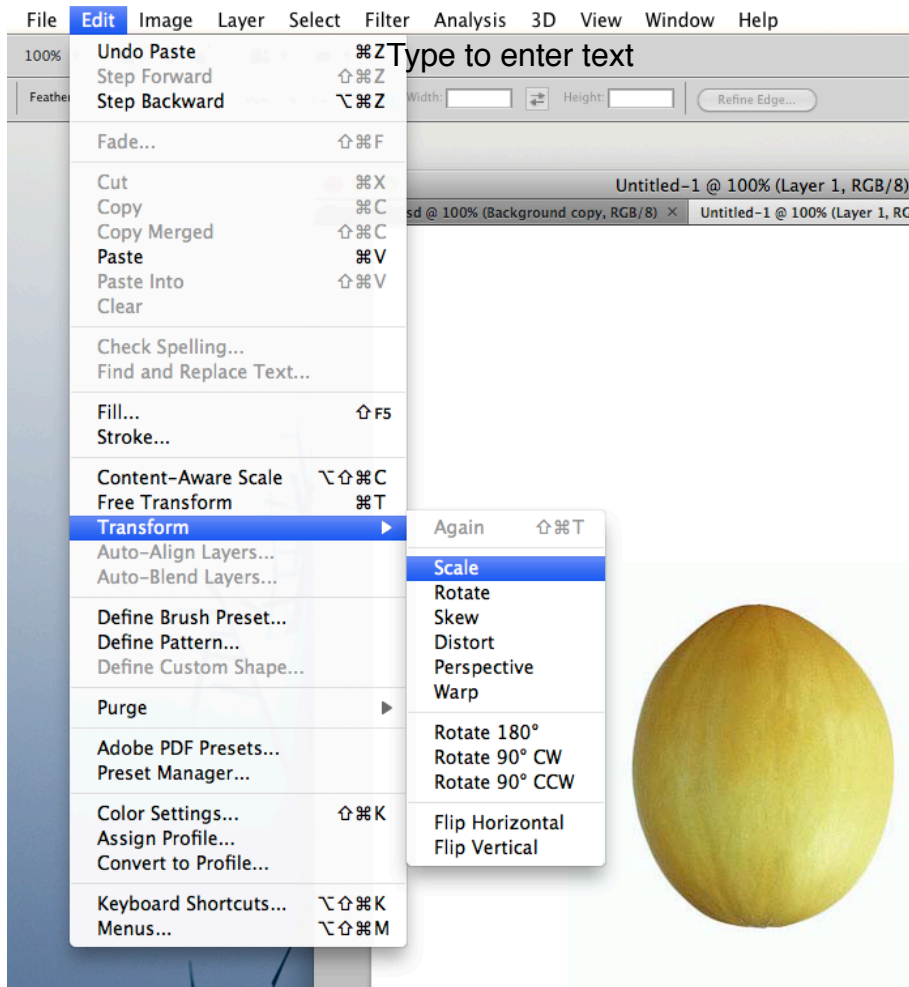


Fig 1

Photoshop Preliminaries Part 1b

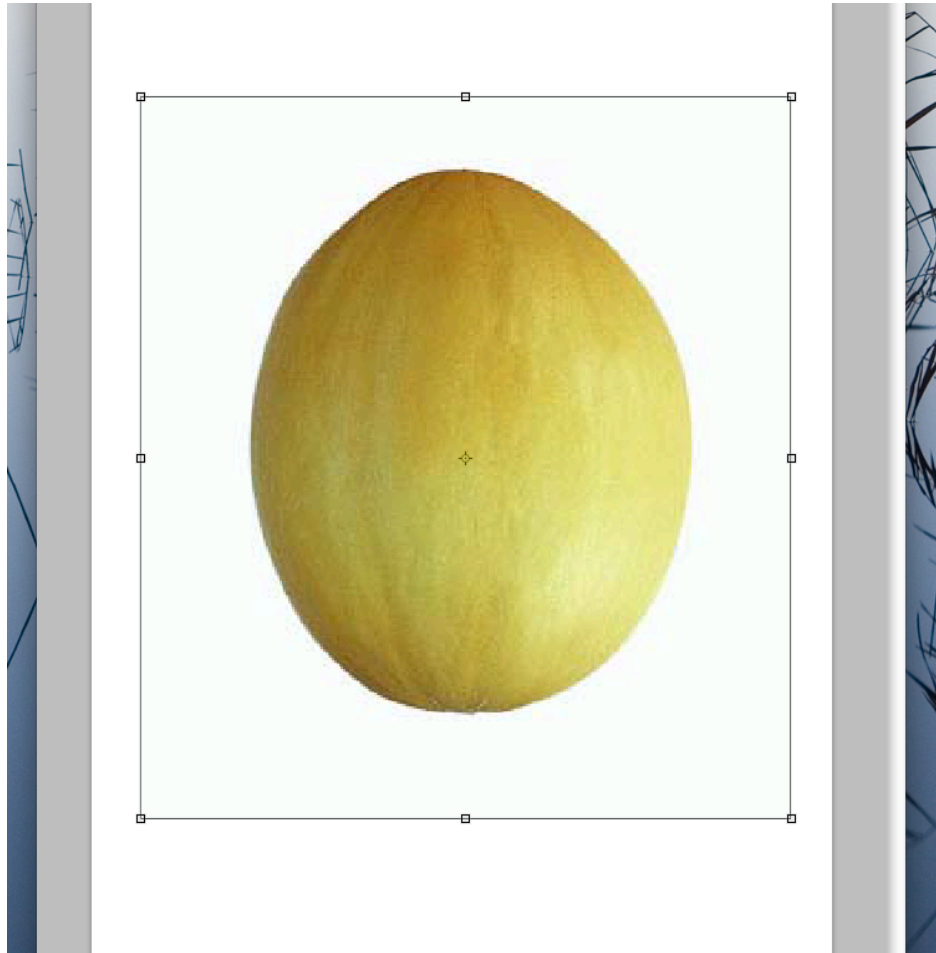
To transform the object to fit into the document window go Edit > Transform > Scale



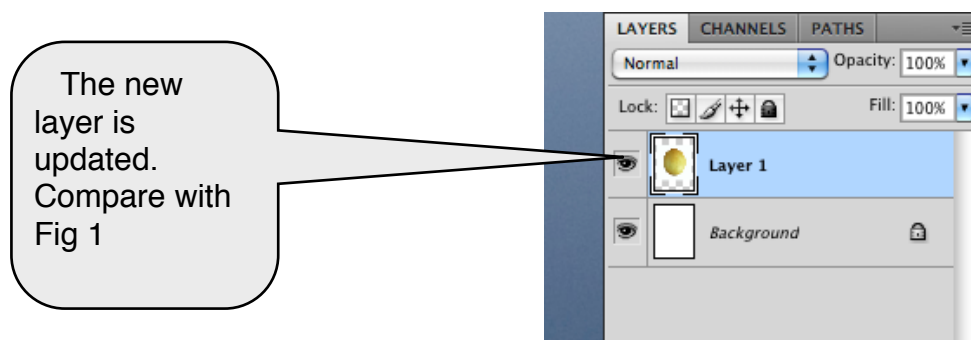
The transformation bounding box appears around the selection

Photoshop Preliminaries Part 1b

Hold down the *shift* key and drag the corners of the bounding box outwards at 45 deg. Holding down the *shift* key will ensure that the object keeps the same proportions.

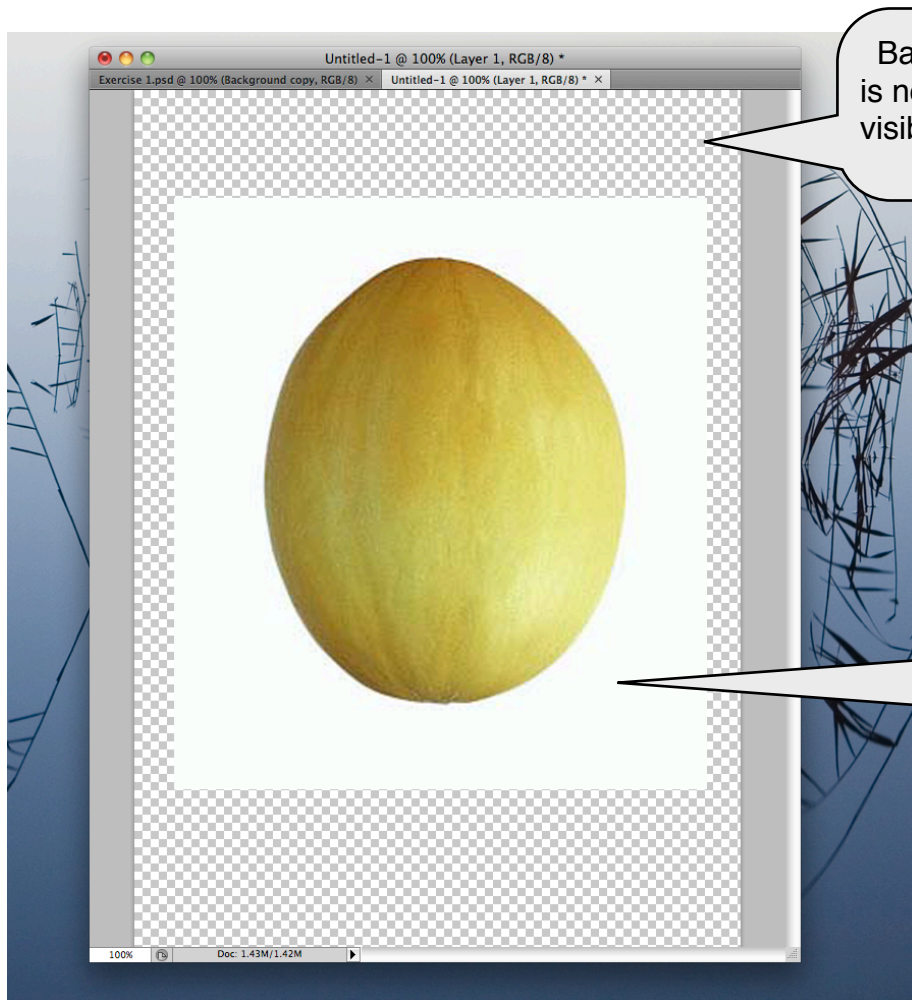
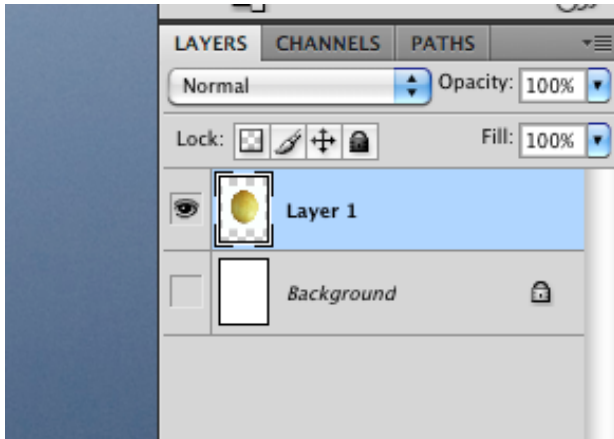


Press the return key to activate the transformation.



Photoshop Preliminaries Part 1b

If you turn off the visibility of the *background* layer (by clicking once on the eye icon) the document window will update to show the selection area only in layer 1.

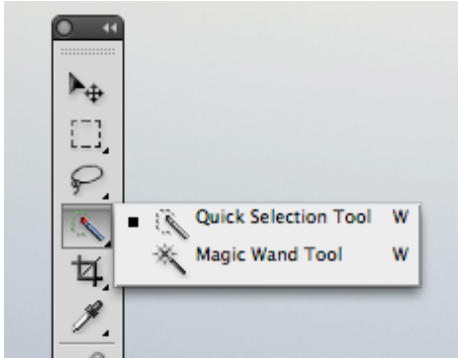


Background is no longer visible.

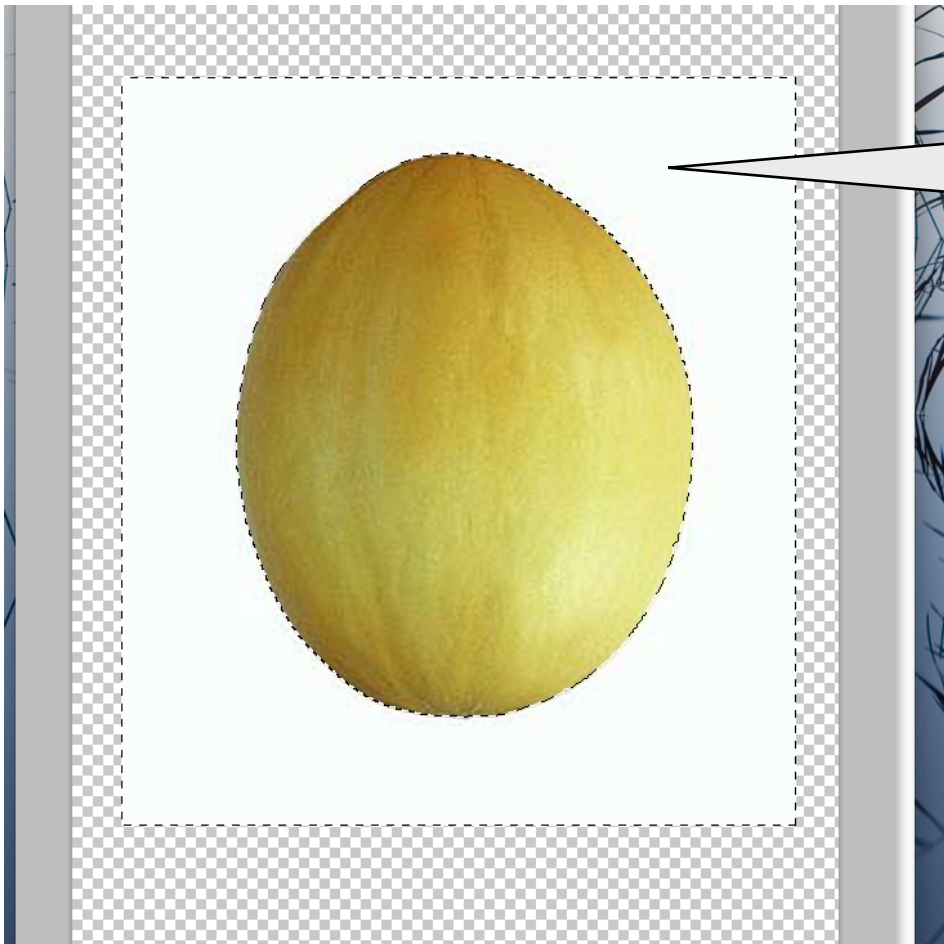
1. To add new shapes you now need to remove the white area around the shape.

Photoshop Preliminaries Part 1b

Select the 'magic wand' tool and click anywhere in the white area of 'layer 1'



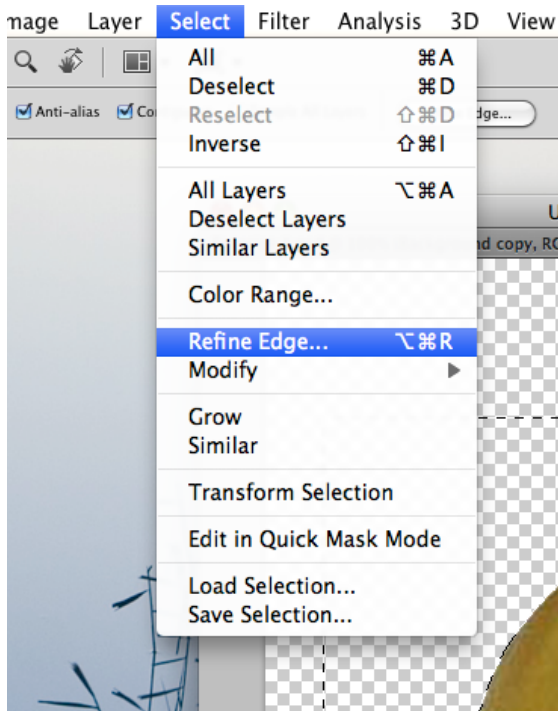
Clicking in the white area around the shape with the 'magic wand' selects the white pixels. At this point, if you hit the delete key the white pixels will be removed leaving an empty selection area. (see below)



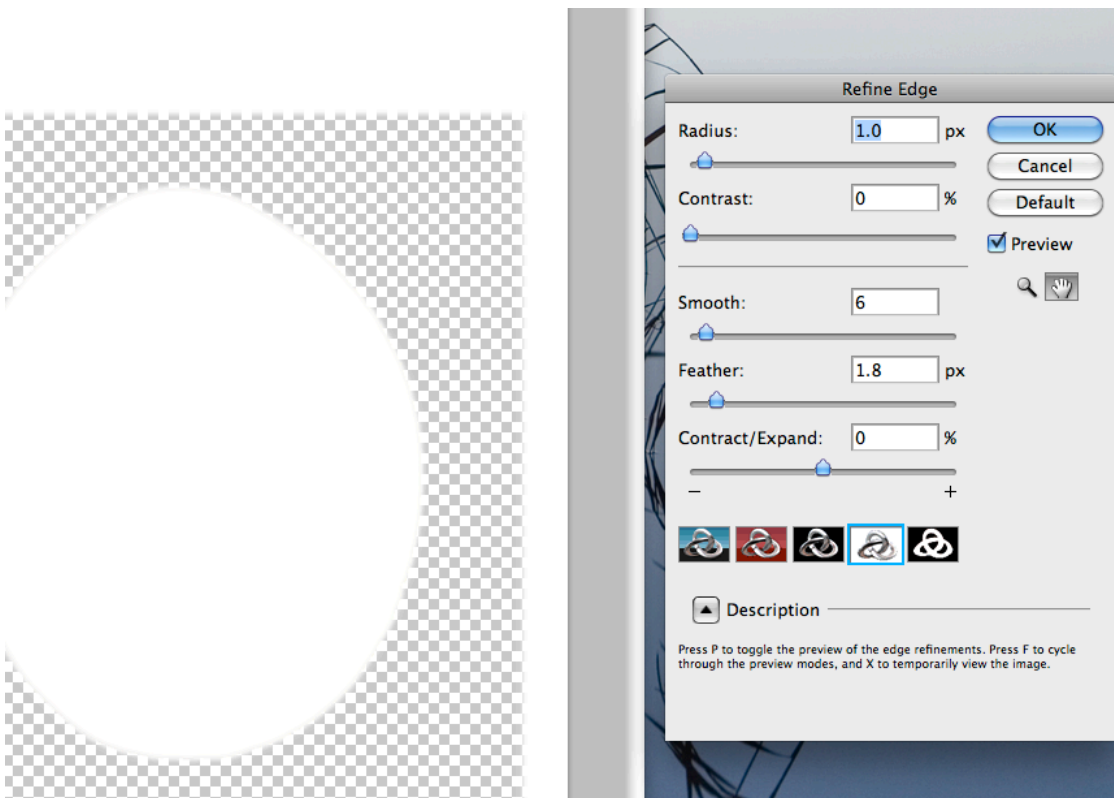
After deleting the pixels and before deactivating the selection, you will *feather the selection* so that the edge of the shape is not so hard. If you do this with all the following selections they will integrate into the existing image satisfactorily without that distinct *cut out* look.

Photoshop Preliminaries Part 1b

To soften the selection edge go to Select > Refine Edge



As you change settings the preview on the left updates.

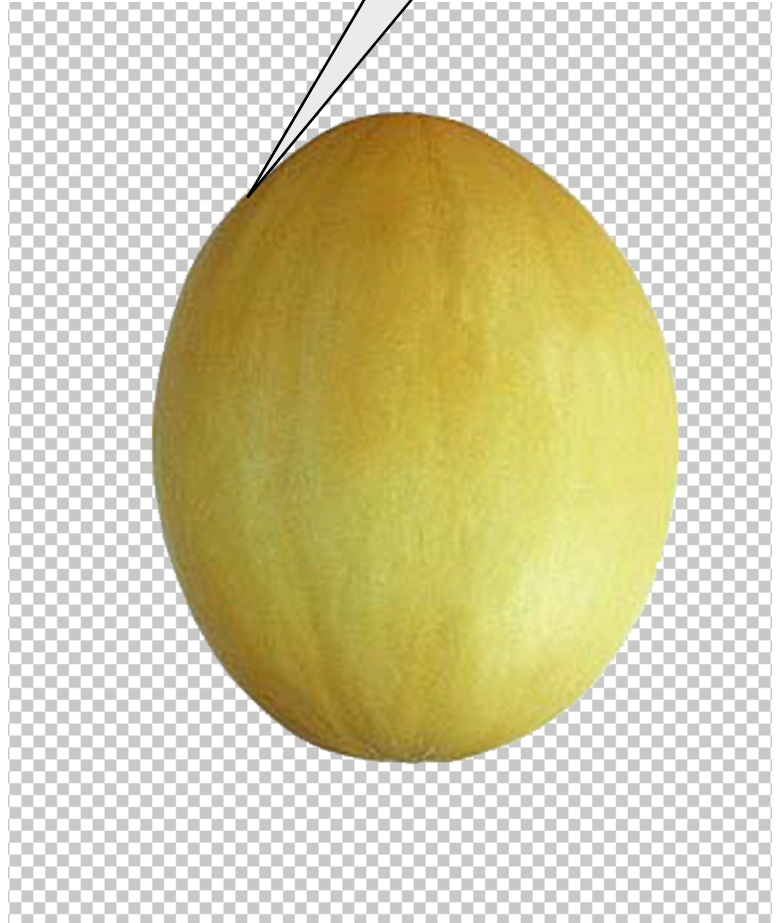
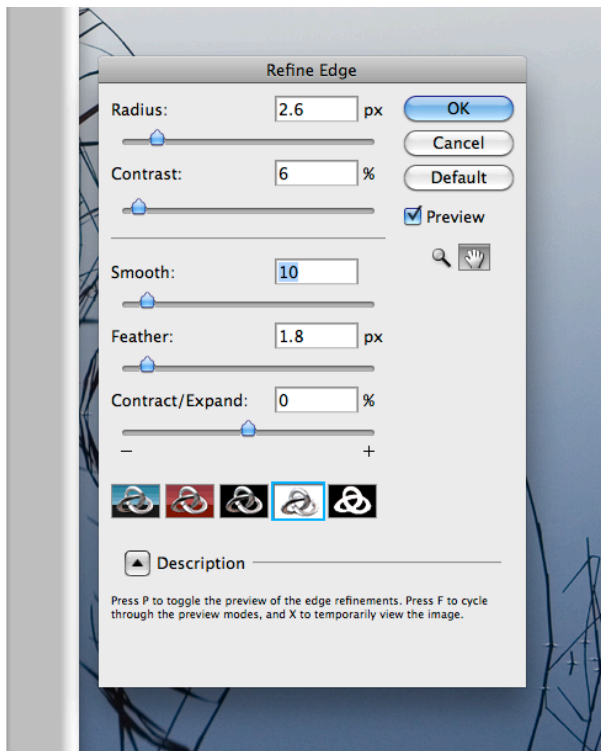


Photoshop Preliminaries Part 1b

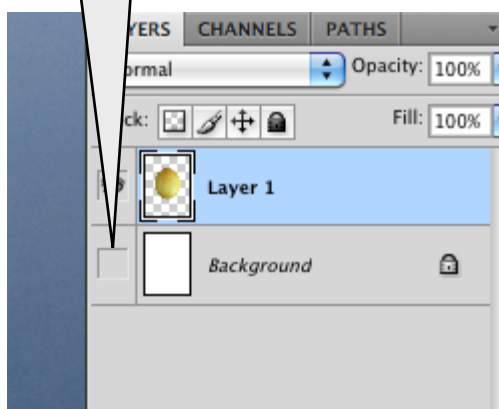
Set the Refine Edge settings as follows.

Click OK when finished and ctrl+D (pc) or cmd+D (mac) to deselect.

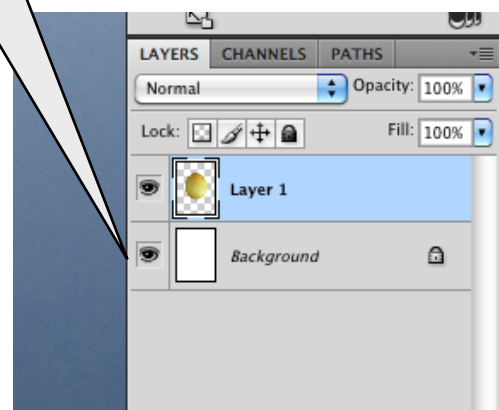
The main shape or 'head' now has a more realistic edge.



Now turn the visibility of the background layer back on by clicking in the empty icon space.

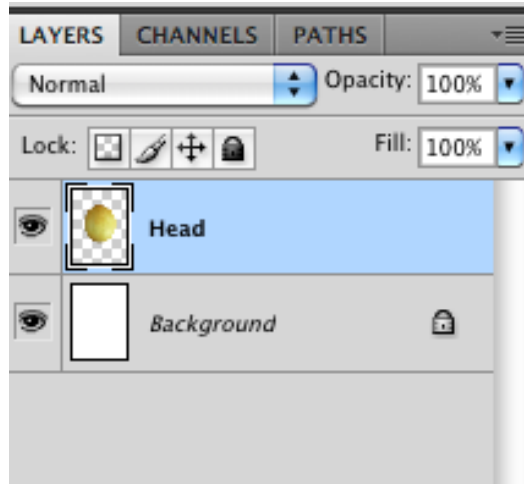
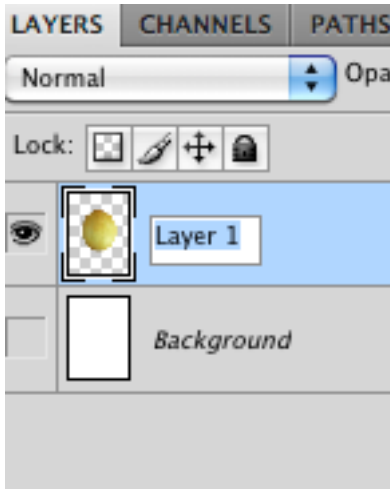


Background layer is now visible.

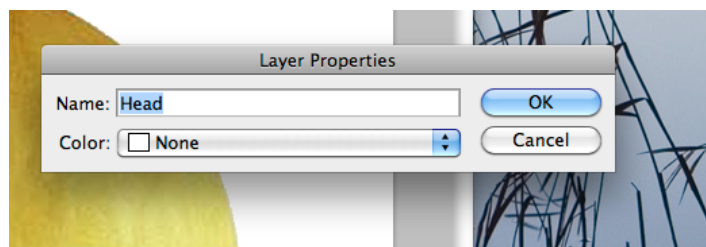
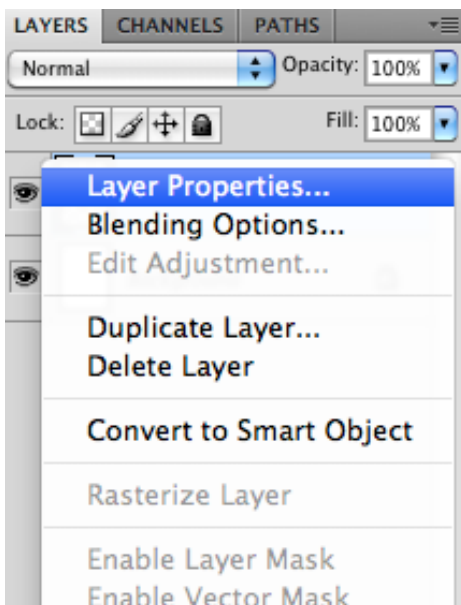


Photoshop Preliminaries Part 1b

Double click on the text of Layer 1 and rename this layer 'Head'.



You can also do the same by *right clicking* on the layer and selecting **Layer Properties** and renaming the layer in the layer properties dialogue that appears on the screen.



Photoshop Preliminaries Part 1b



You are now ready to continue building your image.

The remainder of this tutorial can be viewed online as a Flash file at the Yr 11 Preliminary Design page under Visual Art using your Moodle login at <http://web1.wyndhamcol-h.schools.nsw.edu.au> or by viewing or downloading from the Preliminary Design page (under Design) at <http://rewired.edublogs.org>
In the remaining instances you need to see how the tools behave so that you can decide which technique best suites the shape you want to extract.